

## **RELEASE NOTES FOR MOVIE MAGIC SCREENWRITER 6.2.1**

February 2016

### **Overview:**

The 6.2.1 release includes new XML file formats for Movie Magic Screenwriter (.mmx files), and can read Final Draft XML (.fdx files). Writing Final Draft files will be part of the upcoming Screenwriter 6.5 update. This release also includes an entirely new spell checker, based on the Apple OS X spell checking system. A completely updated Thesaurus feature has been added. iPartner is now fixed for users of OS X 10.9 (Mavericks), 10.10 (Yosemite), and 10.11 (El Capitan)

### **New Release Notes:**

- 1. New features in Movie Magic Screenwriter 6.2.1**
  - 1a. New Spell Checker!**
  - 1b. New Integrated Thesaurus / Synonyms**
  - 1c. Final Draft Import**
  - 1d. New Screenwriter XML file format (.mmx)**
  - 1e. Revamped iPartner for Mavericks & Yosemite**
  - 1f. Bug Fixes / Other changes**

### **Older Release Notes:**

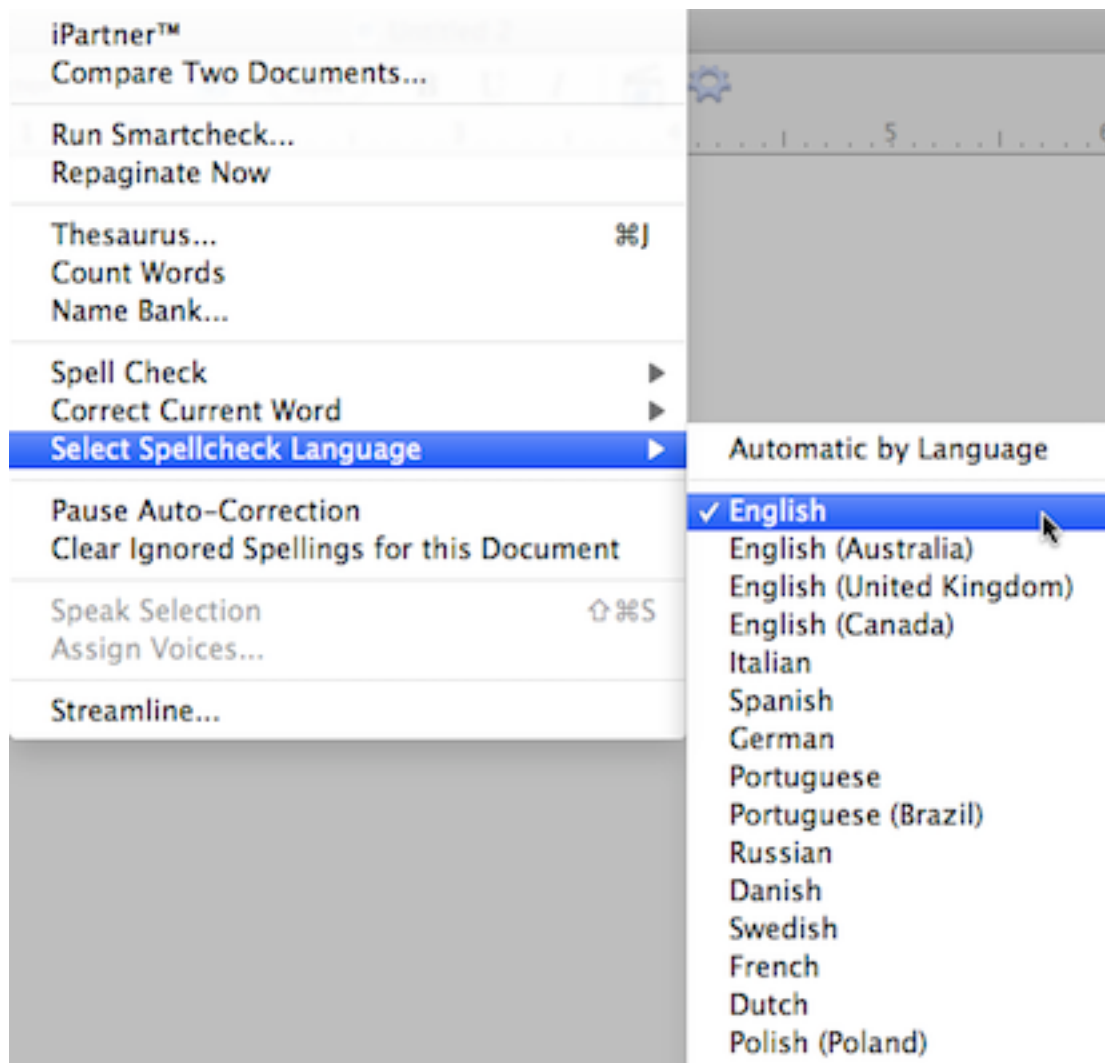
- 2. New Features in Movie Magic Screenwriter 6.0**
- 3. Compatibility With Movie Magic Screenwriter 2000 (4.x)**
- 4. Screenwriter's New License Management System**
- 5. Known Problems**
- 6. Changes in previous versions**
- 7. Contact Info**

## 1. NEW FEATURES IN MOVIE MAGIC SCREENWRITER 6.2.1

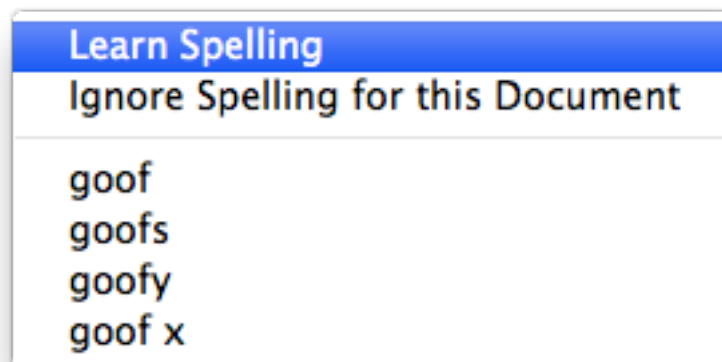
### 1a. NEW SPELL CHECKER!

This release includes an entirely new spell checker, based on the Apple OS X spell checking system. This feature works with Apple's spelling dictionaries, and there are some differences from our older system:

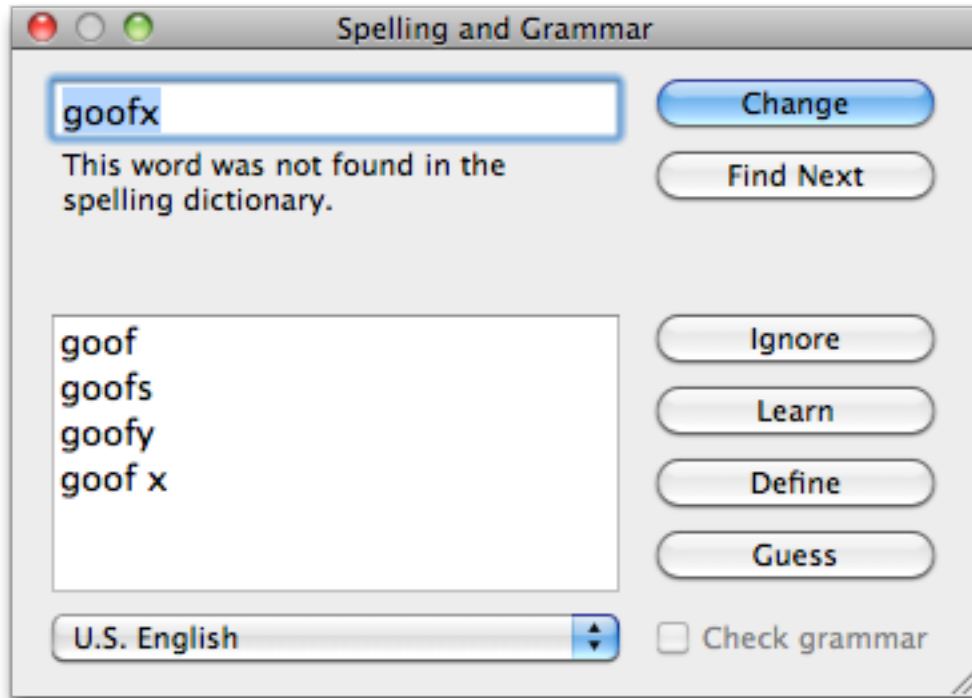
- To select a Spell check language, use the Select Spellcheck Language popup:



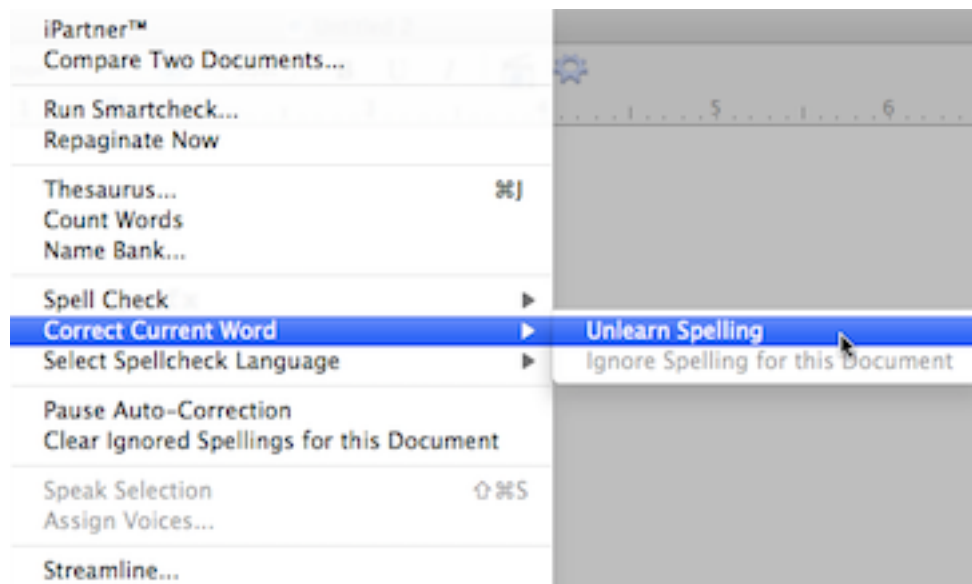
- The contents of the language popup are determined by the user's preferred languages defined in the Mac OS X Languages and Text System Preference Panel. NOTE that adding / removing preferred languages in the System Preference panel require you to quit and restart Screenwriter in order to see the revised language choices, and may (according to Apple even require you to log off the user and log in again).
- New documents by default use "English".
- NOTE that there is a difference between "Automatic by Language" and explicitly choosing the Language. "Automatic by Language" attempts to detect the language of the checked text, and therefore you can intermix languages with that setting. If the user adds their own words to the dictionary, it gets added to the text file <user>/Library/Spelling/Local Dictionary, which is a catch all user dictionary for multiple languages. If the user has explicitly selected the language (say "English", for example), the user's added words go into the text file <user>/Library/Spelling/en
- If you elect to use the new Screenwriter XML (.mmx), the spell-check language is saved and restored with the document.
- You can Add new words to your user dictionary via the context menu ("Learn Spelling") or the Spell Check Dialog ("Learn" button):



- The Spell Check Dialog is displayed whenever you are spell checking a single word, selection, element, Page, Forwards or Entire Document:



- If you need to "Unlearn" a word, click in or select the word and choose "Remove from Dictionary" from the TOOLS > "Correct Current Word" menu submenu:



- Similarly, you can **Ignore** or Unignore a word for the current document:
- Ignored words get **SAVED** and restored with Screenwriter's new

XML .mmx file format. As always with the old .mmsw file format, the ignored words are only persistent until the document is closed.

- Removed older Change Dictionary, Select Language, and Edit User Dictionary commands.
- The Ignore Capitalization when Checking Words Spelling Preference checkbox has been removed, as it no longer has meaning:



- The default spellcheck language is now saved with the document — both as .mmsw and .mmx. However, when saving as .mmsw, the saved language must be one of the "legacy" spell checker languages:

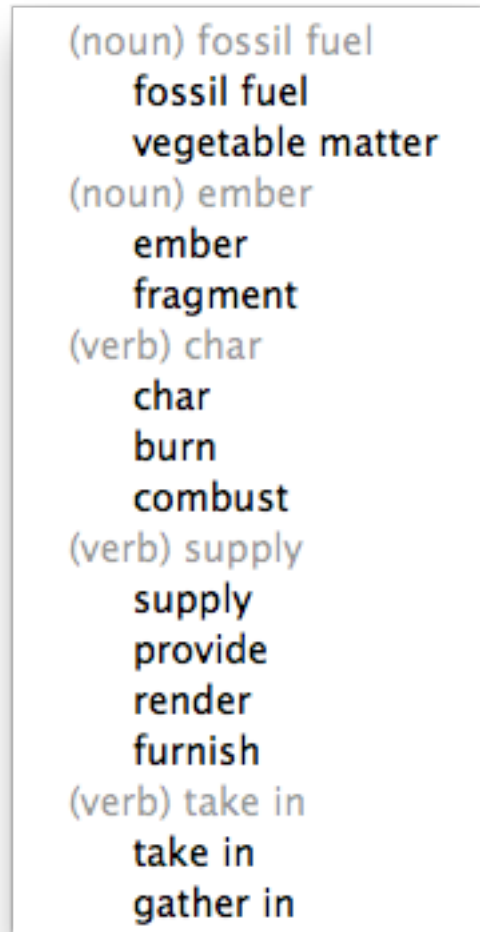
GENERIC  
AMERICAN ENGLISH  
UK ENGLISH  
FRENCH  
GERMAN  
SPANISH  
ITALIAN  
DUTCH  
SWEDISH  
DANISH  
NORWEGIAN

When saving in Screenwriter .mmx format, there is no such language limitation (so long as Screenwriter supports typing in the desired language).

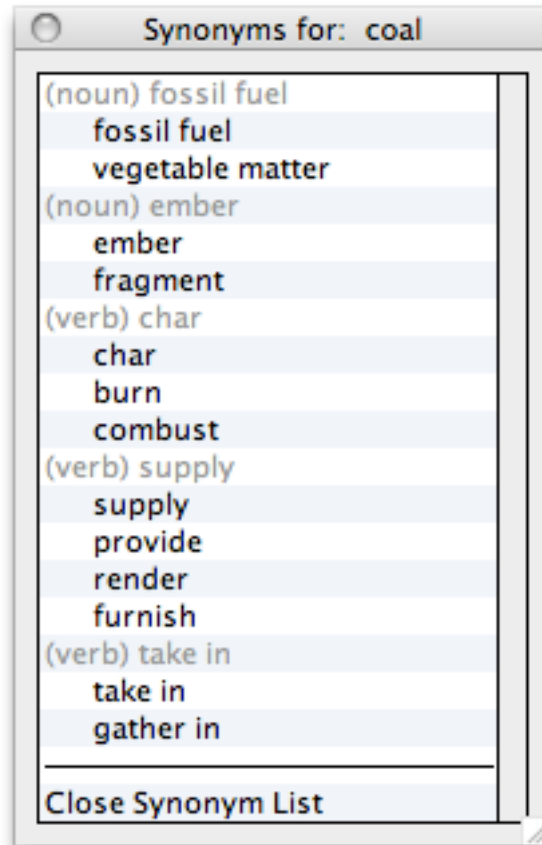
If you attempt to save a .mmsw file with an unsupported language (i.e. not in the list above), it will re-open with "Automatic by Language" selected.

## 1b. NEW INTEGRATED THESAURUS:

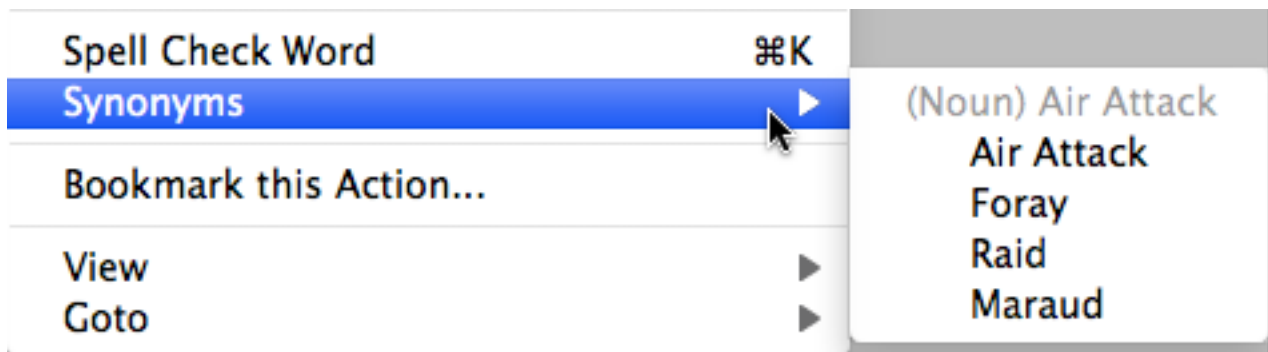
There is a new Synonym context menu popup. For example, the synonyms for "coal":



There is also a TOOLS > Thesaurus command:



- A new feature is that you can now look up MULTIPLE WORDS. For example "Air Raid" is a word that is in the dictionary that has a definition:



-- Synonyms in the Thesaurus are displayed in the letter case of the word being looked up, and that casing style is applied to the possible synonyms. For example, if you were looking up a synonym for the

multiple words "quarter mile":

<b>IF THE TEXT WAS:</b>	<b>IN THIS CASE:</b>	<b>THE SYNONYM'S CASE:</b>
air raid	all lowercase	air attack
Air raid	Sentence case	Air attack
Air Raid	Title Case	Air Attack
AIR RAID	UPPERCASE	AIR ATTACK

Currently, the Thesaurus is only provided in English. However, the thesaurus data is based on free OpenOffice thesaurus data files, so it is possible to download other internationalized thesaurus data. (We will provide a link and FAQ on our support web site).

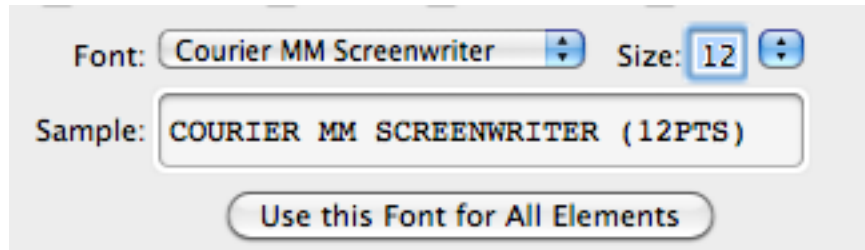
### **1c. IMPORTS FINAL DRAFT XML (.fdx) FILE FORMAT:**

This version introduces a new, high-quality Final Draft Import that lets you import Final Draft 8 and 9 .fdx files into Movie Magic Screenwriter. Most of your Final Draft formatting will be preserved. There are some exceptions (see below).

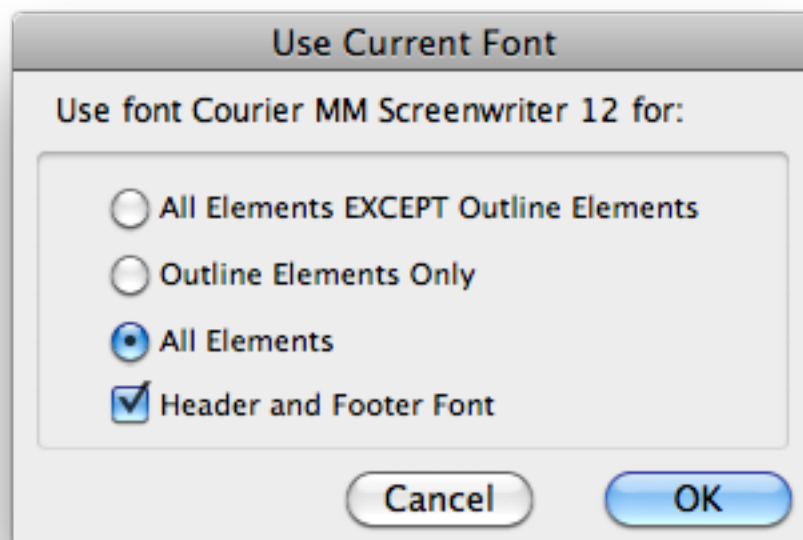
There is a special Screenwriter template (.def file) located in the Blank Templates folder: "Default FD Import.def". This template sets specific defaults that are used when importing Final Draft .fdx files. In particular, it includes a Scene Title and Scene Comment Outline Style that will import those special elements from a Final Draft script into non-printing outline styles.

**A NOTE about "Courier Final Draft":** You may notice that Courier Final Draft doesn't look as nice on screen as Courier MM Screenwriter. You can always go into **FORMAT > Element Styles**, select Courier MM Screenwriter for any element, then press the "Use this Font for All Elements":





A dialog will be displayed:



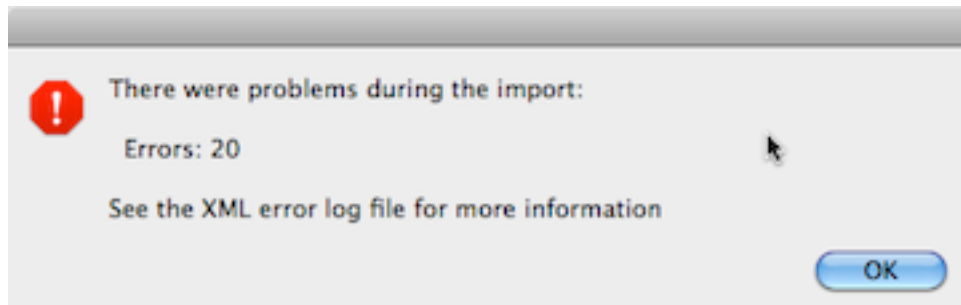
Select "All Elements", and press OK.

Final Draft Courier may not even be installed on your system and available to other programs: Final Draft places this font file in the Final Draft Application Content/Resources folder. If you are comfortable doing so, you can COPY this font file out of the Final Draft package and install it into your system using Font Book. We provide detailed instructions for doing this on our Tech Support web site.

**LOCKED PRODUCTION FILES AND FINAL DRAFT IMPORT:** Final Draft and Movie Magic Screenwriter implement the production locking process differently. Because of this, it would have been very difficult for us to guarantee that the page count in a "locked" production script in Final

Draft would have the exact same page count once imported into Movie Magic Screenwriter. We recommend only importing UNLOCKED scripts at this time. If you wish to transition a locked script from Final Draft to Movie Magic Screenwriter, we suggest you unlock it first.

**IMPORT ERRORS AND WARNINGS:** If Screenwriter encounters Final Draft elements it doesn't recognize during the import process, it will tell you about them when the import process is complete:



Even if there are import errors, unrecognized elements are always converted in the imported document to plain "Action" elements, so you should not lose any text. The details of those import errors is prepended to a special file located in the same folder as the Movie Magic Screenwriter application:

"Error Log from Importing Final Draft® (.fdx) files.txt"

You can view or print this log to find out what aspects of your original Final Draft file might not have been imported correctly.

**IMPORTANT NOTE:** Importing a Final Draft file will only create a new Movie Magic Screenwriter file -- it will never overwrite or delete your original Final Draft document.

**IMPORT EXCEPTIONS:** Some features in Final Draft do not presently import into corresponding features in Movie Magic Screenwriter:

Imported, but into Screenwriter's default settings:

- Mores and Continueds
- Scene Number Options

Imported, but into Action Elements:

- Act Breaks
- Forced Page Breaks

Not Imported:

- Header and Footer text
- Title Page text
- Scene Arc Beats and Character Arc Beats
- "Floating" script notes

**WHAT ABOUT EXPORTING TO FINAL DRAFT?** We are putting the finishing touches on an excellent Export to Final Draft feature, which will be part of an inexpensive upcoming paid Screenwriter update.

#### **1d. NEW (OPTIONAL) SCREENWRITER XML FILE FORMAT (.mmx):**

You now have the option to save your documents in one of two formats: Screenwriter 6.0's current file format (.mmsw) or the new XML file format (.mmx extension).

There are a few reasons why you might wish to choose the .mmx file format over the older .mmsw:

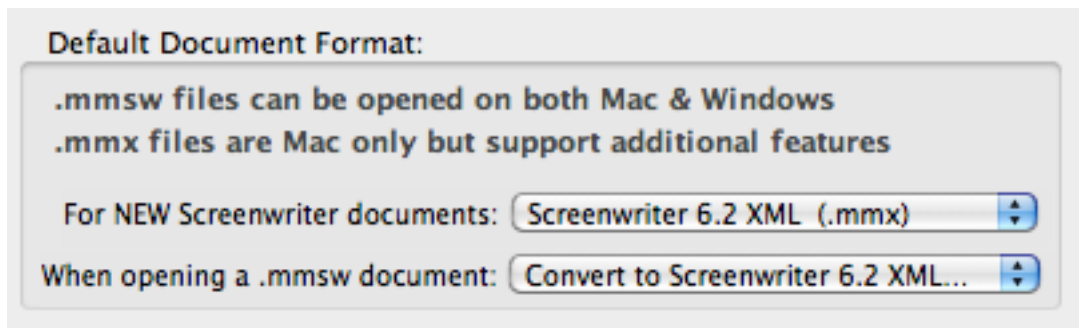
1) .mmx supports some new features, such as remembering Ignored words in the new spell checker on a document-by-document basis.

2) .mmx supports some features when importing from Final Draft, and will do a better job of exporting to Final Draft when that feature becomes available.

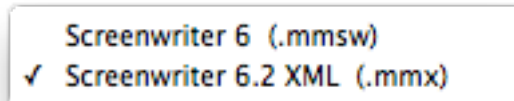
3) Some third-party apps support importing / exporting the .mmx file format. (see our web site for a list of apps presently supporting .mmx)

NOTE: The .mmx file format is not presently compatible with the Windows version of Movie Magic Screenwriter. Also, the password-protected document feature is not presently available for the .mmx file format. Finally, you cannot presently send a .mmx file to a writing partner running iPartner.

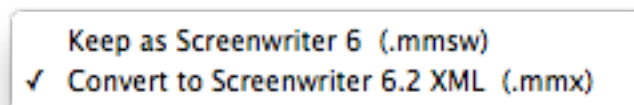
**DEFAULT DOCUMENT FORMAT PREFERENCE:** You can now choose which file format you wish Screenwriter to use by default. In the Preferences Dialog, the FILES tab has the following options:



Default for New Screenwriter Documents:



Default when opening a .mmsw document:

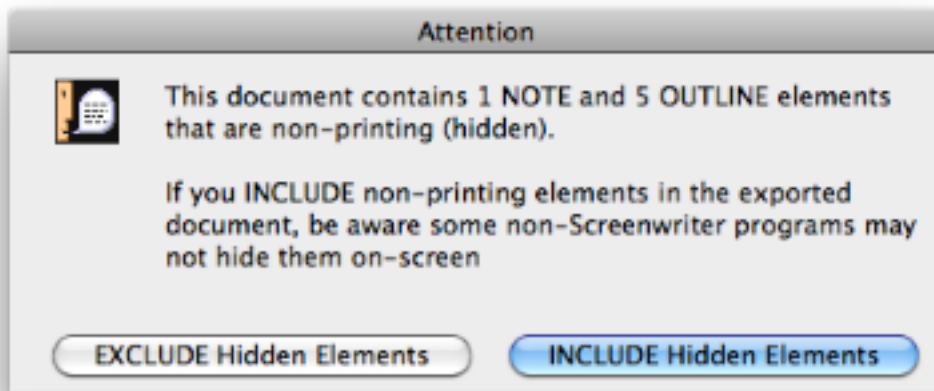


-- NOTE: Backup (.BK) and Autosave (.tmb timed backup) files are created in the same file format as whatever the user is presently editing (i.e. .mmsw or .mmx)

## **EXPORTING TO .MMX FORMAT:**

You can also export to the new .mmx format. When you EXPORT, the

document is scanned for hidden elements, and the user is presented with an alert telling them how many hidden notes and outline elements they have, and presented with the option to include or exclude those hidden elements:



We present this option because you might be exporting your script to .mmx in order to provide the file to a production-related system. In that case, your private notes and non-printing outline elements might not be relevant, and might even contain confidential notes you don't wish to provide to anyone else.

## **1e. REVAMPED iPARTNER FOR MAVERICKS & YOSEMITE**

iPartner ran into problems in Apple's release of OS X 10.9 (Mavericks) and 10.10 (Yosemite), because Apple removed older Internet transport protocols that iPartner required. iPartner has now been revamped to support the newer Internet communication protocols. Two minor notes: iPartner no longer supports sending VOICE over the iPartner connection. Also, you cannot presently use iPartner to send a .mmx file to your partner (this will be fixed in a later release).c However, you CAN send .mmx files using the FILE > Send as Email Attachment... command.

## **1e. BUG FIXES / OTHER CHANGES**

-- AVID TEXT export has been set to the same format as PLAIN TEXT

EXPORT (according to AVID, this is all they interpret)

-- **SAVE AS / SAVE A COPY:** These two commands don't give you choices for file formats to save to -- use the FILE > Export To... command instead.

-- **FILE > EXPORT TO...** Added Screenwriter XML (.mmx) and Screenwriter 6 (.mmsw), so the user could comfortably go between .mmx and .mmsw formats.

Removed ScriptThing for DOS, Scriptware Tagged, and HTML Publishing formats from the SAVE A COPY... file format menu. Removed CompanyMove ShowPlanner .sex export (company appears to be out of business). The new menu looks like this:



-- Disabled and hid the audio option in iPartner. Corrects: SSDB 17213 - When you click on the mic in the Chat window you get an Exception Thrown -201 error message.

-- Fixed a bug where Scene Headings and Shots might appear at the very end of the

printed page if they were immediately followed by non-printing notes or outline styles. If you are working in a locked script that is affected by this change, we've added a new PAGE BREAK Element Styles preference:

Allow Orphaned Scene Headings and Shots when Followed by Non-Printing Elements

-- Corrected a crash that would occur if you had zoom scaling set to exactly 50% in a LOCK SCRIPT, then scrolled to the top of the document, then tried to scroll up beyond the top of the document.

-- Cosmetic change to the Break Action and Break Dialog sections of the Page Break tab in Element Styles:

The image shows a screenshot of the 'Page Break' tab in the 'Element Styles' window. It is divided into two sections: 'Break Action' and 'Break Dialogue'. Each section contains four radio button options: 'Do Not Break Action', 'Sentence Ends Preferred', 'Sentence Ends Only', and 'Maximum Lines on Page'. In both sections, 'Sentence Ends Only' is selected. Below the radio buttons in each section is a text input field for 'Minimum Action Lines on a Page' and 'Minimum Dialogue Lines on a Page', both set to the value '2'. A small spinner control is visible to the right of each input field.

Corrected 17221 Labels of the controls in the Element Styles window will randomly turn different colors.

0000600: Typing a closing Parenthesis shows as corruption in document. (this only occurred if the preference "Parentheticals are Separate Elements" *wasn't* checked).

0000577: Bookmarks do not display when viewing the PDF in Mac Preview. When exporting to PDF using the program's built-in command,

the bookmarks get created, but they do not include scene numbers like they do in the Windows version.

0000576: Scene Numbers do not get included in the PDF bookmarks when using the export command. When exporting to PDF using the program's built-in command, the bookmarks get created, but they do not include scene numbers like they do in the Windows version.

Corrected 17224 - The “OK” button is disabled when you choose to set another option after you have selected User Defined in the Override Scene Heading Number window.

Corrected 17212 - After disconnecting from iPartner the program asserted/crashed.

Corrected 17211 - When you try to iPartner with a machine running Screenwriter 4.x the program crashes.

Corrected 17208 - When you attempt to open a file sent through iPartner, you get a message saying "Client closed with unknown error 1!" and the session disconnects.

Corrected 17208 - “Unable to start iPartner, your computer does not have the correct networking software installed.” when trying to use iPartner on OS X 10.9 (Mavericks).



## **OLDER RELEASE NOTES:**

### **2. NEW FEATURES IN MOVIE MAGIC SCREENWRITER 6.0**

The most exciting new feature is the NaviDoc and the ability to do Outlining. The NaviDoc is a Panel, which appears to the left of your document, that allows you to quickly navigate through your document by Scenes, Notes, user specified Bookmarks and Outline Elements.

What are Outline Elements? Screenwriter 6 includes a new outlining feature that is fully customizable. So no matter what story Paradigm you use (e.g. Dramatica, Three Act Paradigm, Hero's Journey, etc.) you can outline that way in Screenwriter.

#### **Here is a quick list of what is new in Movie Magic Screenwriter 6:**

- **Integrated outlining** lets you create and manipulate outlines up to thirty levels deep.
- **The NaviDoc** technology lets you navigate through your document effortlessly and has four panels:
- **The Outline panel** lets you add, remove, and rearrange outline elements
- **The Scenes panel** lets you navigate and sort your scenes at the click of a button
- **The Bookmarks panel** lets you set bookmarks to jump to any place in your document
- **The Notes panel** lets you create and sort color-coded notes & note categories
- **Streamline Ready** Screenwriter 6.0.7 works with Write Brothers, Inc iterative pagination plugin Streamline. This plugin saves you hours of work when trying to reduce the size of your script. It works by finding the most significant changes in the document that require the least amount of editing. Visit [www.screenplay.com](http://www.screenplay.com) for more information on Streamline including how to purchase it.
- **Over 30 new templates for a total 104 templates and 12 sample files**
  - **25 new TV show templates** for a total of **86 TV templates**
  - **2 new sample files** (comic story arc & radio play) **and 2 updated**

- **sample files** (screenplay and stage play) for a total of 12 sample files
- **3 new Instructional templates** (classic film structure outline, screenplay, & sitcom structure) for a total of 8 instructional templates.
- **4 new blank templates** (generic comic, Gossett-Kayle comic, radio play, & radio show) **and 1 modified template** (stage play) for a total of 10 blank templates
- **Courier MM Screenwriter** custom-made font for superior onscreen display and printing—not available anywhere else on the market
- **Support for long Unicode filenames** (see changes in 6.0.5, below).
- **Improved tool bars & context menus**
- **Fit width zoom** automatically adjusts the text size of your script as you resize the window
- **Redesigned look and feel** to accommodate the latest versions of Windows and Mac
- **Menus reorganized for easier use**
- **Send documents as email attachments** in Screenwriter RTF or Adobe Acrobat PDF formats
- **Retain previous versions of documents.** Makes back up copies of documents

### **3. COMPATIBILITY WITH MOVIE MAGIC SCREENWRITER 4.X AND OLDER**

#### **File Format**

The new features in Movie Magic Screenwriter 6 such as the NaviDoc, Outline Elements and Note Categories allow you to store and organize more information in your document than in previous versions of the program. In order to save this information in the document, it required us to modify the file format. The new format uses the .mmsw extension and cannot be opened in previous versions of Movie Magic Screenwriter.

Movie Magic Screenwriter 6 can import any files created with older versions of Screenwriter (importing a .scw file will in no way alter that file; instead, a new copy of it will be created in the .mmsw format.). Screenwriter 6 also has the ability to export to the old Screenwriter 2000 (4.x) .SCW format, which will allow you to open the exported file in older versions of the program. However, all of your Outline Elements will be converted to Notes.

#### **Running Screenwriter 4.X And Screenwriter 6 Simultaneously**

We do not recommend running both versions at the same time. If you need to transfer text from Screenwriter 2000 (4.x) documents to Screenwriter 6 documents, simply import said document into Screenwriter 6 and copy and paste from there.

#### 4. SCREENWRITER'S LICENSE MANAGEMENT SYSTEM

With the release of version 6.0 we have implemented a new license management system. This license management system is unique since it puts you, the user, in control. It is similar to the previous system in that it allows you to install the program on 3 computers at a given time. **However, it is quite different in that it is *impossible* to “lose” installs.** Here is how it works:

When you activated your copy, you were asked to give a name for the computer on which you were activating the program, using up one of the “slots”. If you were to install the program and activate it on a 2nd computer, you would again be given the opportunity to activate in a 2nd slot. If you were to repeat the process on a third computer it will allow you to specify a computer name for the 3rd slot, thus allowing you to install and run the program on 3 separate computers.

Now what happens if you want to install it on a 4th computer? You will be given the option to remove the activation on one of the other computers so you can place it on the fourth one. You do not need to uninstall the program off of the older system; the deactivation will take place automatically through the Internet.

## 5. KNOWN ISSUES

The program will check for updates automatically and notify you if an update is available. We strongly suggest that you get every update that is available since we will be addressing the known issues below as well as other issues.

- Editing an Index Card with Notes while in the Index card window results in all of the Notes in that Category being reset to the Current Note Category.
- Replace All command becomes enabled after you have searched for a word.
- Character Names with spaces do not get auto-formatted when entered while in Index Card mode.
- Goto Next A-Page option does not work.
- When you drag an outline style from the outline panel to another documents outline panel, all the note categories from the document you dragged from are copied to the document you dragged the outline style to.
- Scene Labels remain in the document after you have unchecked the option Put in "SCENE".
- Cannot Undo any editing changes made in the Index Card view.
- When you cheat an element and then attempt to reset the cheated script, the element that was cheated may not get reset.
- Dual column character names do not handle Character extensions when the extensions wrap.

### 6a. CHANGES IN PREVIOUS VERSION 6.0.9 / 6.0.10

6.0.10 corrects a minor bug in 6.0.9 which prevented changing the overall application display color of text.

**CORRECTED THESE TWO OMITTED-RELATED BUGS:** In locked scripts (with scene numbers locked), if multiple scenes were omitted in the Windows version of the script, then transferred over to the Macintosh, the scene number of the next numbered scene following the OMITTED was incorrect -- it would act as if only the first scene was omitted. NOTE that this was *not a problem* on a Windows-only script, or a Mac-only script, or if the scenes were omitted on the Mac and then transferred to Windows:

Corrected bug 8628 - When opening a production script from Window on the Mac, the

Scene Numbering following an omitted is incorrect.

Corrected bug 15075 - When exporting to Avid on Mac, the Scene Numbering following an omitted is incorrect.

## **NEW INTEGRATED DOCUMENT COMPARISON**

Integrated Document Comparison provides the same functionality for Lion (10.7) and Mountain Lion (10.8) as the previous external comparison feature. It is also the new default comparison method for Leopard (10.5) and Snow Leopard (10.6).

Invoking the command is exactly the same: You select **TOOLS > COMPARE DOCUMENTS**. You are presented with two file open dialogs, one to select the **FIRST** document, followed by a second dialog to select the **SECOND** document.

**NEW FEATURE:** you can now select ANY document type for comparison. For documents that require importing the user is presented with the standard **IMPORT** preferences, then the chosen document is imported into a hidden window and the comparison takes place. **NOTE** that comparing documents of very different types (RTF with MMSW) will show obvious differences (like pagination and the handling of notes).

**UNSAVED** changes in an *open* document will **NOT** show up in the comparison. The comparison operates on the **SAVED** document selected by the user.

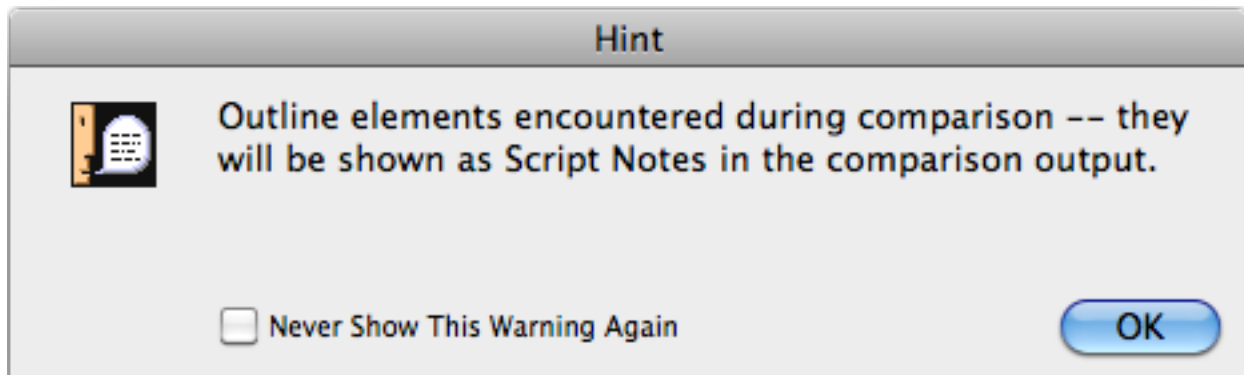
You are no longer given the option to do "Word-by-Word" or "Element-by-element" comparison: the "Word-by-Word" is now the only choice the user has. This is both fast and far more useful.

The title of the resultant comparison document is no longer "Redline-Strikeout". It is "Comparison of <file A> to <file B>", where <file a> and <file b> are the names of your document.

In older versions of Screenwriter, the **ORDER OF CHOOSING THE DOCUMENTS** for compare could yield inconsistent results, depending on

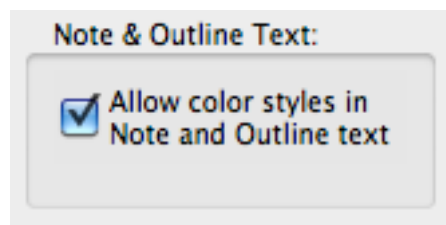
the date and time the files were saved. Now when you choose your two documents for comparison, you are ALWAYS asking to compare the FIRST chosen document to the SECOND chosen document. Thus, a strikeout in the comparison result means: "this text was removed from the FIRST document and is no longer present in the SECOND document" and redlined text mean "this text was not present in the FIRST document and was added to the SECOND document."

If outline styles are detected in the comparison, then the following alert is displayed after the comparison is completed. The user can turn the hint off, if desired:



**OUTLINE STYLES NOW SHOW REDLINING** (and other custom colors!).

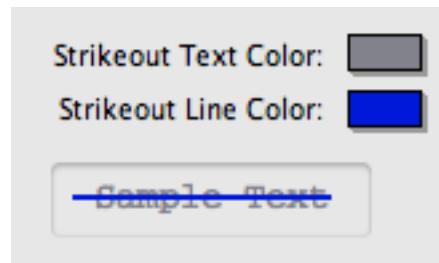
Custom colors, such as redlining, wasn't being shown in Notes or Outline Styles. We have relaxed that restriction so that redlining can show up and the user can make custom color changes in their own documents. This feature is on by default, but can be turned off via the following new preference (located in the Outline Preferences Panel):



Positioning of strikeout is now more precise, and in larger zoom magnifications, thicker:

This is a ~~strikeout text~~ test

You can now set the DISPLAY color of the strikeout text and the strikeout line (located in the Misc. Preferences panel):



## 6b. CHANGES IN PREVIOUS VERSION 6.0.7

Rebuilt for OS X 10.8 (Mountain Lion). The installer and program have been signed for GateKeeper compatibility.

NOTE: on Lion and Mountain Lion, some features have been temporarily disabled since they will not run on Lion. These include: Compare Documents, Name Bank, Thesaurus, and Avid Export formats. They are being re-worked for a later automatic update.

Overall reliability should now be better, due to a change in the way the software was compiled.

Corrected - Fixed cause of an error dump that would sometimes appear in the CONSOLE: "malloc: \*\*\* error for object: pointer being freed was not allocated"

Corrected bug 15942 - Emailing a PDF via the FILE > Send as Email Attachment does nothing if you immediately send the file a second time.

Corrected bug 16417 - Program crashes when closing the Character Name pop-up after an Undo.

Corrected bug 16587 - The program will crash on pages with long words when



“Highlight unknown words” is enabled.

Corrected bug 16474 - Program crashes when typing a word > 50 letters long.

Corrected 17154 - Deleting a selection with the DELETE key or using the Delete Previous Word key combination should be smart about trailing spaces.

Corrected 17156 - Sending an RTF Email (using Send as Email Attachment) will crash in 6.0.7 because it still tried to call up external helper applications.

Corrected 17157 - Send as Email Attachment didn't work for Outlook 2011 (Mac OS X)

Corrected 17159 - Keyboard Preference commands show as garbage characters.

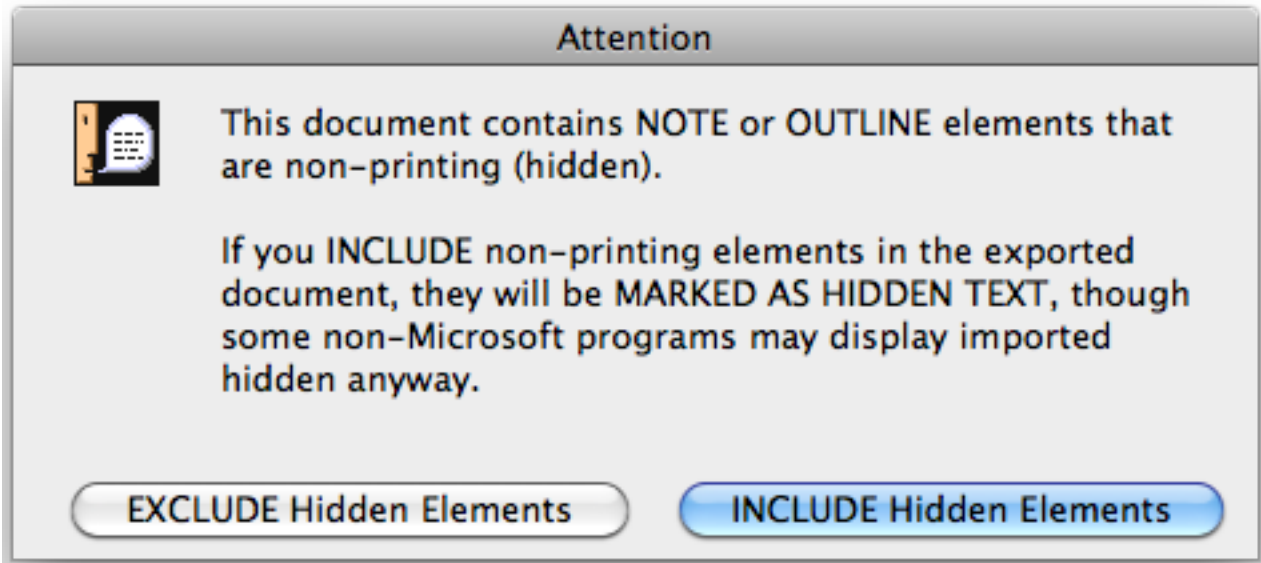
## **6c. CHANGES IN PREVIOUS VERSION 6.0.7**

Rebuilt for OS X 10.7 (Lion).

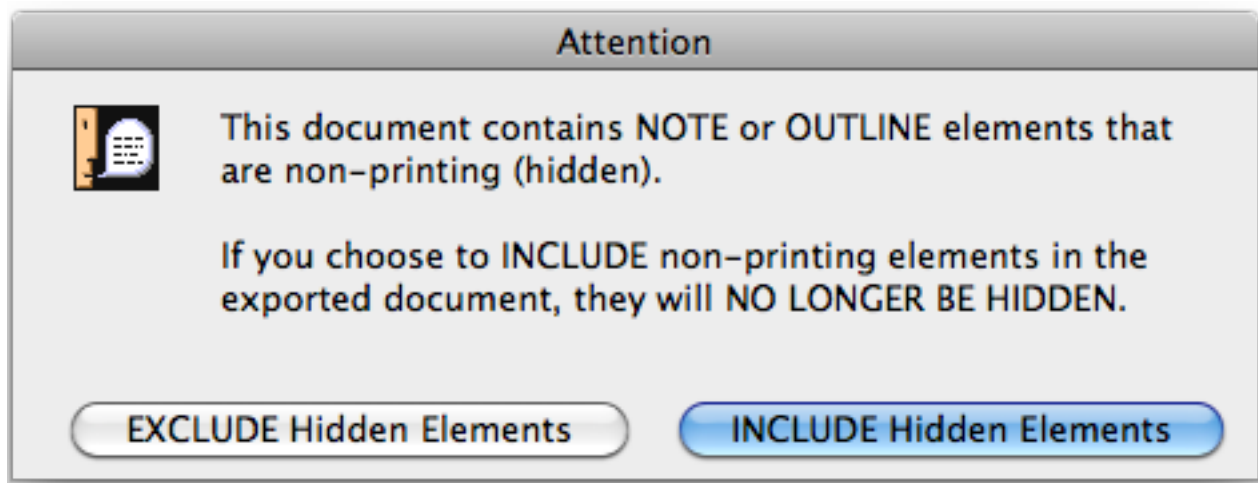
NOTE: on Lion, some features have been temporarily disabled since they will not run on Lion. These include: Compare Documents, Name Bank, Thesaurus, and Avid Export formats. They are being re-worked for a later automatic update.

RTF and Text Exports no longer requires external Rosetta tools. As such, they are incredibly fast -- so fast you may not realize the export feature has completed.

RTF and Text Exports now present an alert when exporting a document that contains hidden text. You have a choice what to do with that hidden text. For RTF export, you can either EXCLUDE hidden elements, or mark hidden text as hidden in the exported RTF:



For TEXT exports, you simply choose whether you want to include hidden text in the export (it will show up as non-hidden text).



ASCII Export now exports elements with the same exact wrapping as they appear on-screen.

### **RTF EXPORT:**

- Corrected problem with DOUBLE CHARACTER NAMES and/or double character extensions being exported.
- Strikethrough now being properly exported

- Supports exporting SHIFT-RETURN (hard return)
- Supports exporting other special characters correctly (bullet wasn't being exported correctly)
- supports proper export of these characters: {, }, and \. Previously, they would be stripped out of the export.
  - Export no longer crashes if it encounters a single "{" curly brace character.

#### RTF IMPORT:

- Correctly imports Screenwriter-exported Hard Returns (shift-return).
- Supports importing {, }
- Correctly imports TextEdit and Microsoft Word generated Hard Returns.
- Importing a file with soft returns (SHIFT+RETURN/ENTER) imports correctly and no longer shows soft returns as the Euro (€) symbol.
- Corrected a CRASH that would happen if you tried to import a .rtf file that had a blank line at the end (the Spinning Beach Ball Of Death would be displayed).

#### **Corrected the following additional bugs:**

- Corrected SSDB 10302. Scene Character Lists now converts upper case character names to title case if the ALL CAPS preference isn't set.
- Corrected SSDB 15541, "Program crashes when you attempt to Cancel out of the Header and Footer window." This only came into play if there were elements with disclosure triangles in the document.
- Corrected SSDB 16764: when you try to send a script to a user via iPartner you get the message "Unable to save a temporary copy of the script for transmission, disk not found".
- Deleting multiple note elements in the Navidoc no longer crashes.

## **6d. CHANGES IN PREVIOUS VERSION 6.0.6**

Permissions changed on installer to support Snow Leopard.

Extension of Movie Magic Scheduling Export file (".SEX") changed to be lower case (.sex) because EP programs couldn't account for uppercase extensions.

## **6e. CHANGES IN PREVIOUS VERSION 6.0.5**

Previous versions of Mac Screenwriter only permitted 27 character filenames. This version allows LONG Unicode filenames.

By "long" we mean greater than 64 characters and less than 225 characters. Unicode filename support allows for non-Latin characters in filenames.

Long Unicode filenames are supported in these areas:

- Opening Files
- Double-Clicking files / drag file onto program icon
- Print from Finder command
- Recently Opened Files list (in FILES menu)
  
- New files
- Save, Save As
- Save a Copy (including in different formats)
  
- Import
- Export (all formats)
- Send as Email Attachment
- Print to PDF (always supported long filenames)
- Backup files (.bk Previous Version files)
- AutoSave / Timed Backup (.tmb)
  
- Templates (all operations)
- Load Style from Screenwriter Document
- Load User List from Screenwriter Document
  
- Cut / Copy to New File / Existing File / Scrap

- Paste From...
- Window Titles
- Window menu names
- Various Dialogs and Alerts that display filenames
- Compare Scripts
- iPartner

Remember, you can EXPORT Screenwriter 4.x (.scw) with long Unicode names, but the older Screenwriter itself may not be able to handle long filenames. Actually, it probably can OPEN them, but it won't be able to save with the new, longer names.

Some filename functions only operate as before, with short (27 character) non-Unicode filenames:

Long Unicode Names are *Not* Supported in these areas:

- Title Pages
- Keyboard Preference Files
- Watermark Distribution List
- Spell Checker Dictionary Names
- Voice file names
- Filename of "Default Template"

### **Enhancements in 6.0.5:**

- Made maximum width of Screenwriter's FILE menu wider, so if long filenames appear in the "Recently Used" area of the File Menu, they won't be likely to be abbreviated to be shorter.
- Re-Wrapped with new PACE 5.7.1. This version supports the upcoming "Snow Leopard" (OS X 10.6).
- Previous version limit raised from 99 to 999.
- Courier MM Screenwriter is now the default font used in the default template.

### **Bugs Fixed in 6.0.5:**

- 15829- When you attempt to connect to another machine using iPartner and then cancel the connection, the program crashes.
- Cut or PASTE to Scrap file crashes when attempting these operations on an unsaved file.
- Weird (and incorrect) background color on Intel Mac when Windows iPartner shows file.
- 15814 - In iPartner when you send a file with a long name from PC to Mac or from Mac to Mac, the file name gets stripped down to 31 characters.
- 14025 -- Page Up/Page Down double arrow buttons below vertical scrollbar are not working (affected Intel Macs only)
- 15893 -- Screenwriter crashes when you open and then immediately close Streamline. (occurred rarely, and only when Streamline was checking for updates).
- There was a problem deleting stale .bk backup files. Stale .bk files are backups that are the oldest backups that exceed the maximum number of backup copies the user wishes to retain. The bug was that “stale” .bk files with the *same base name* located in the same Previous Versions folder would erroneously get deleted. For example, Script 001.bk and Script Revision 001.bk might both be deleted, when it was intended for only one to be deleted. It probably didn’t affect many users and certainly didn’t cause anyone to lose material.

## **Changes in Previous Versions**

### **Corrected Defects**

- Added the ability to use the new Streamline plugin. Visit [www.screenplay.com](http://www.screenplay.com) for more information on Streamline including how to purchase it.
- SSDB 15599: Sync Frame does not move to selected row in the NaviDoc. Corrected a crash that could happen if user deleted Screenwriter preferences file.
- Corrected a defect where saving a file for the first time the default name in the Save Dialog would be .mmsw instead of Untitled.mmsw
- In some cases scrolling the document displays incorrectly by either repeating lines or not redrawing portions of the windows.

- Dragging a Screenwriter clipping (text dragged to the Finder desktop) back from the Finder Desktop into a Screenwriter document causes a crash.

### **Other Changes:**

- When activating the software, the manual activation screen will only appear if the internet activation fails.
- All templates and sample scripts now use our proprietary **Courier MM Screenwriter** font
- The left margin of Act (outline element) needs to be decreased in the Default.def and templates so that it starts visually to the left of Sequence (outline element).
- Added the ability to customize the Screen Colors for the program. This can be found in the Screenwriter > Preferences under the Miscellaneous section. You can customize the:
  - Page Color
  - Text Color
  - Background
  - Selection Background
- Added the following Templates:
  - Cole & Haag Screenplay Format
  - Warner Brothers Screenplay Format
  - BBC Screenplay Format
  - BBC Screenplay Format for TV
  - BBC TV Three-Camera Format
  - BBC TV Tape-Live Format
- The Screenwriter 6 Users Manual.pdf has been updated.
- The Online Help File has been updated.

## **7. WRITE BROTHERS CONTACT INFO**

**Hours of Operation -- 8:30am-12pm & 1:30pm-5pm, Mon-Fri, Pacific Time**

### **SALES:**

Web: <http://store.write-bros.com>

Email: [http://support.screenplay.com/\\_redir/contactCS.html](http://support.screenplay.com/_redir/contactCS.html) (recommended)

Or <mailto:sales@screenplay.com>

Phone: (800) 84-STORY / International (818) 843-6557

Fax: (818) 843-8364

### **SUPPORT:**

Technical Support Home - [http://support.screenplay.com/\\_redir/supporthome.html](http://support.screenplay.com/_redir/supporthome.html)

Email: for a reply, within one business day please use our web form at:

[http://support.screenplay.com/\\_redir/contactsupport.html](http://support.screenplay.com/_redir/contactsupport.html)

Or, you can send email to <mailto:support@screenplay.com> (serial number required).

Phone: (818) 843-7819

Fax: (818) 843-8364

### **POSTAL MAIL:**

Write Brothers, Inc.

348 E. Olive Ave, Suite H

Burbank, CA 91502